

GAME WORLDS - Ideation sheet

Farm **Home/suburban** **Supernatural** **Futuristic**
Fantasy **Ancient/historical** **Real world modern** **Other**_____

Perspective



- Isometric
- 1st person
3D
- Scrolling
platformer
- 3rd person
3D
- Top down

Character sketch

A large empty rectangular box with a double-line border and decorative corner pieces, intended for a character sketch.

Abilities & actions

A large empty rectangular box with a double-line border and decorative corner pieces, intended for sketching or describing a character's abilities and actions.

Sketch and or describe playable
character's abilities & possible
actions

Game Environment

Draw or describe examples of objects, landscape and building features that make up the environment of your world.

Game experience

- ☐ Single player ☐ Co-operative play
☐ Multiplayer ☐ Other _____

You have **14 points** to spend on the emotions you want players to *feel* within your game world

	1	2	3	4	5
Relaxed					
Energised					
Adventurous					
Awestruck					
Stressed					
Challenged					
Frightened					
Other _____					