

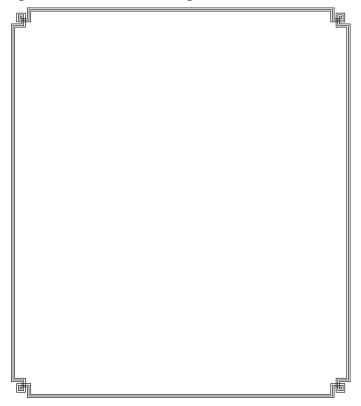
Farm Home/suburban Supernatural Futuristic

Fantasy Ancient/historical Real world modern Other____

Perspective Abilities & actions Character sketch Sketch and or describe playable Isometric character's abilities & possible actions 1st person 3 D Scrolling platformer 3rd person 3D Top down

Game Environment

Draw or describe examples of objects, landscape and building features that make up the environment of your world.



Game experience

Single playe	Co-operative play
Multiplayer	Other

You have **14 points** to spend on the emotions you want players to **feel** within your game world

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Relaxed				
Energised				
Adventurous				
Awestruck				
Stressed				
Challenged				
Frightened				
Other				