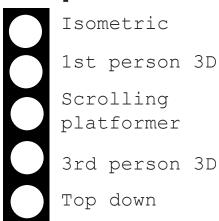
GADE WORLDS - Ideation sheet

Farm Home/suburban Supernatural Futuristic

Fantasy Ancient/historical Real world modern Other_

Perspective



Game Environment

Draw or describe examples of objects, landscape and building features that make up the environment of your world.

Character sketch

Abilities & actions Sketch or describe your playable character's

abilities and actions they can perform

Game experience

Single player	Co-operative play
Multiplayer	Other

You have **12 points** to spend on the emotions you want players to *feel* within your game world

		5	7	J
Relaxed				
Energised				
Adventurous				
Awestruck				
Stressed				
Challenged				
Other				

Game mechanics

How the player **interacts** with the world through the playable character's actions