



Before Lunch:

Careers + Frontiers: MIGW26 Games Education Symposium
8 Oct 2026 at ACMI

	8:30am	ARRIVAL AND REGISTRATION	FOYER LEVEL 1
Session 1	9.30am	Welcome to Careers and Frontiers 2026	CINEMA 1 LEVEL 2
	5 min		
	9.35am	Opening Keynote: Geography, Games & Geekness - Forging Your Unique Career Path Speaker: Kate Edwards, CEO/Principal Consultant of Geogrify, CXO/Co-Founder of SetJettlers	
	30 min		
		5 min change over	
	10.10am	Making Hits: The Data, People and Ideas Behind Mobile Games Oscar McMittrick - Product Manager at Ludios, a Tripledot Studio	
	30 min		
Break	10.40 -11am	MORNING BREAK <i>Opportunity to play G4C games (Level 1)</i>	CAMEO LEVEL 1
	11am	Finding Players: How Studios and Publishers Are Reaching New Audiences Speakers: Ross Symons, Big Ant Studios, Harry He, UltraPlayers	CINEMA 1 LEVEL 2
	35min	5 min change over	
	11.40am	PANEL: Beyond Entertainment: Careers in Health, Education and Neurodiversity Through Gaming Jess Rowlings, CEO/Cofounder, Next Level Collaboration, Erin Salmon, Beth Ware	
Session 2 OPTION 1	35min		
Session 2 OPTION 2	or... 11am-12.15pm	Yalinguth: Walking with place Speaker: Dr Chris Barker, RMIT University	GDFL 1 LEVEL 1 then along Birrarung/ Yarra River
	45 min		
Break	12.15pm	LUNCH BREAK COLLECT YOUR FREE LUNCH. BE READY AT YOUR BREAK OUT SPACE AT 1pm <i>Opportunity to play G4C games (Level 1)</i>	CAMEO LEVEL 1
	45 min		

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CREATIVE VICTORIA



After Lunch:

Break	12.15pm <i>45 min</i>	LUNCH BREAK COLLECT YOUR FREE LUNCH. BE READY AT YOUR BREAK OUT SPACE AT 1pm <i>Opportunity to play G4C games (Level 1)</i>	CAMEO LEVEL 1
IMPORTANT You can choose one from four options! Session 3	BREAK OUT SESSION ONE		
	1pm 30 min	PANEL: Speakers: Dr Chris Barker, Phoebe Watson and Mark Mitchell	CINEMA 1 LEVEL 2
	or ...	Mentor Session "Meet and Greet"- face to face with Industry	GDFL 2 (Level 1)
	or ...	Mentor Session "Meet and Greet"- face to face with Tertiary	Swinburne Studio (Level 1)
	or ...	Visit the <i>Games 4 Change</i> Showcase	CAMEO LEVEL 1
IMPORTANT You can choose one from four options: Session 4	<i>5 min changeover</i>		
	BREAK OUT SESSION TWO		
	1.35pm 30 min	PANEL: Game dev's guide to game-adjacent careers Speakers: Vlad Micu, Adrian Webb, Ioni Maghidman	CINEMA 1 LEVEL 2
	or ...	Mentor Session "Meet and Greet"- face to face with Industry	GDFL 2 (Level 1)
	or ...	Mentor Session "Meet and Greet"- face to face with Tertiary	Swinburne Studio (Level 1)
or ...	Visit the <i>Games 4 Change</i> Showcase	CAMEO LEVEL 1	
Session 5	2.05pm	<i>5 min changeover - return to Cinema 1</i>	
	BREAK OUT SESSIONS END		
	2.10pm 30 min	Culture, Leadership, and the Path You Make Up As You Go In conversation with Dr Rachel Kowert hosted by Kate Edwards	CINEMA 1 LEVEL 2
	2.40pm 5 min	THE WRAP	
2.45pm Event Ends			